

Saginaw Township Recreation

Adult COED Kickball Rules

1. A normal lineup consists of ten players composed of five men and five women.
2. FEE REFUND POLICY: Team registration fees will be refunded in full provided request for refund is filed at least one week prior to the official closing date of registration. Request for refund filed in the last week of registration will result in forfeiture of 25% of team fee. Requests for refund filed after schedules are drawn or league season begins will result in 100% forfeiture of team fee.
3. A team must have at least seven players to start and to continue a game. With seven, four must be female and three male; with eight, four must be female and four must male; with nine, four must be male and five female. If there are not seven players, there will be a fifteen minute grace period to acquire players. If the required number of players is not met, the game will be forfeited.
4. When substitutes are used, a male player can only replace a male and a female player can only replace a female. Regular re-entry rules apply.
5. No metal cleats allowed, no hard sliding and/or rough play.
6. One umpire per game.
7. When a male kicker is walked, he goes directly to second base. The following female kicker must bat unless there are two outs, then she has the option to walk.
8. Fifteen run "mercy" rule (After five innings), regular games last seven innings.
9. Infielders will consist of one man on each side of the infield. Outfielders must alternate male-female.
10. If a team uses a male pitcher they must use a female catcher or vice-versa.
11. Infielders are to play no closer to home plate than the baselines between 1st and 2nd or 2nd and 3rd, until after the ball is kicked. (No playing up on the infield)
12. Home team is responsible for keeping the official scorebook.
13. Each team is to provide one 10" diameter rubber kickball per game.
14. All kickers will begin with a one-ball, one-strike count.

15. Alcoholic beverages on Saginaw Township Parks property are in violation of township ordinances and such violations are subject to suspension and/or arrest.

16. The strike zone is a three-dimensional irregular pentagon based on the shape of home plate and is one foot in height. The front of the zone aligns with the front of home plate. The sides of the zone extend one foot to either side of the plate. The back edges of the zone are one foot from the back sides of the plate. The strike zone may not be marked by cones or other raised objects.

17. The kicking box is a rectangle with the front of the box aligned with the front of home plate and the back of the box aligned with the sideline cones behind home plate. Lines extending forward from the sideline cones perpendicular to the front of home plate make up the sides of the kicking box. The area directly forward the kicking box is fair territory. The kicker is not required to start in the kicking box, however the kick must occur within the kicking box.

18. Balls must be pitched underhand, bouncies are allowed, however, see rule 16 on strike zone.

19. Base runners may be called out if a defender throws the ball and hits the runner in the act of running to a base, however, hitting a runner's neck or head with the ball is not allowed, except when the runner is sliding. Any runner hit in the neck or head is safe, and advances to the base they were running toward when the ball hits the runner. If the runner intentionally uses the head or neck to block the ball, and is so called by the umpire, the runner is out.

20. Bunting is allowed.

21. The count on the kicker starts 1 ball and 1 strike. Four fouls count as an out. An attempt to kick the ball by the kicker, and missing the ball, is a strike.

22. No leading off allowed. No stealing allowed. A runner leaving early will be called out after one grace call.

23. All kicks must occur below the knee or it is considered a foul.

24. HAVE FUN!!!

